



# Supporting Mobility via Context in the MobilityFirst Architecture

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# Why Context-Aware Networking?

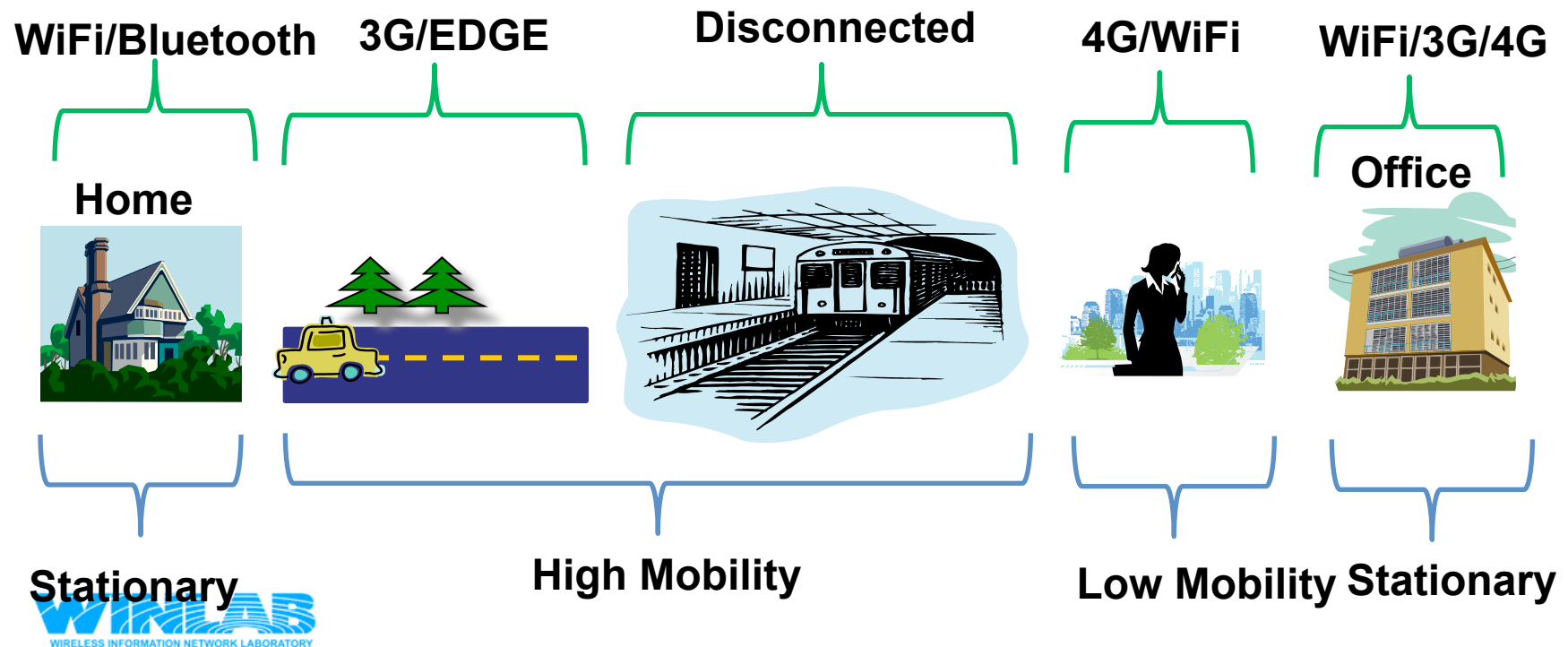
- “The Revenge of Geography”



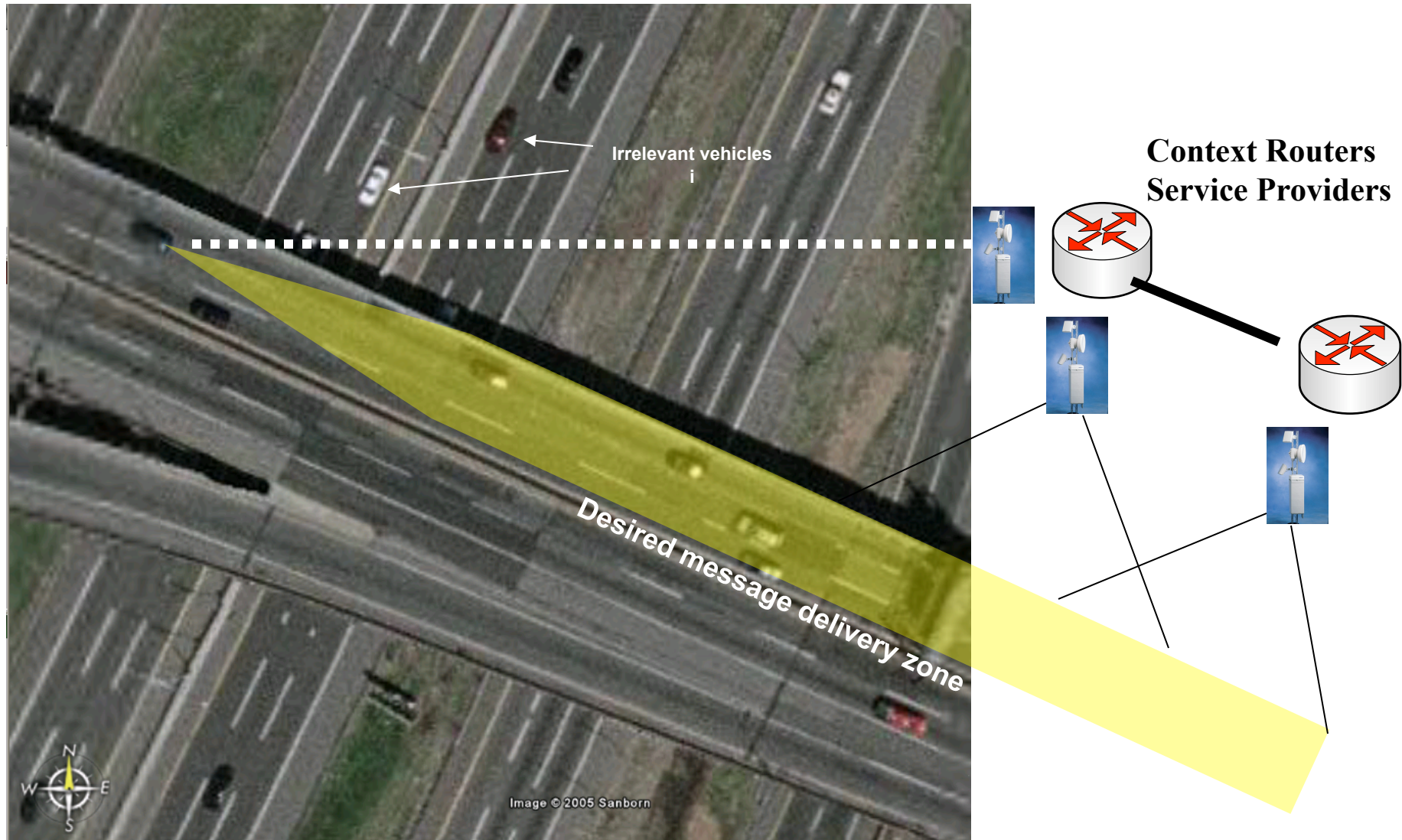
- Social Networking
  - Location Sharing
- Point-of-Interest Queries
  - Finding nearby hotels, gas stations; travel guides, local entertainment
- Reverse 911
  - Emergency notifications to geographic area
- Fleet management
  - Tracking fleet of company vehicles
  - Determining legal restrictions
- Navigation
  - Traffic-aware travel time optimization
  - Improved information for traffic engineering

# Adapting Content Downloads: Context-constraints

Example: The phone should resume download when arriving in office.

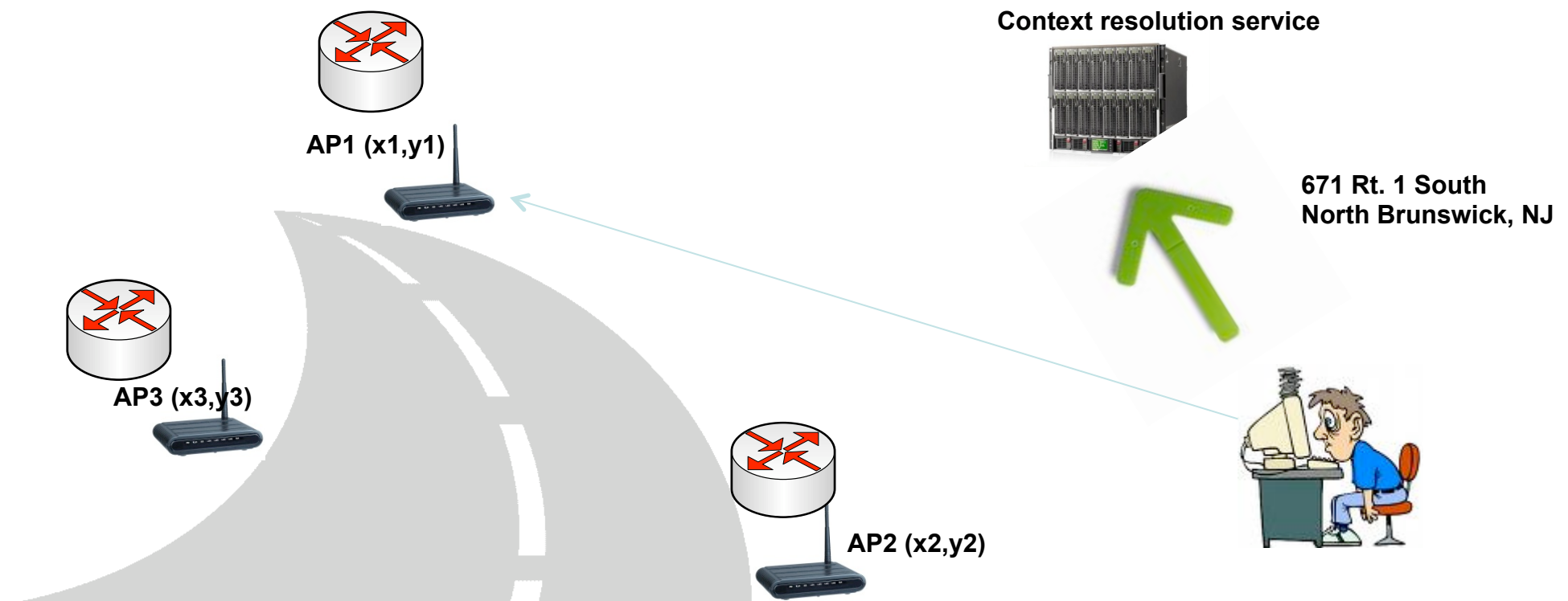


# Automotive Safety Applications: Context-based Multicast



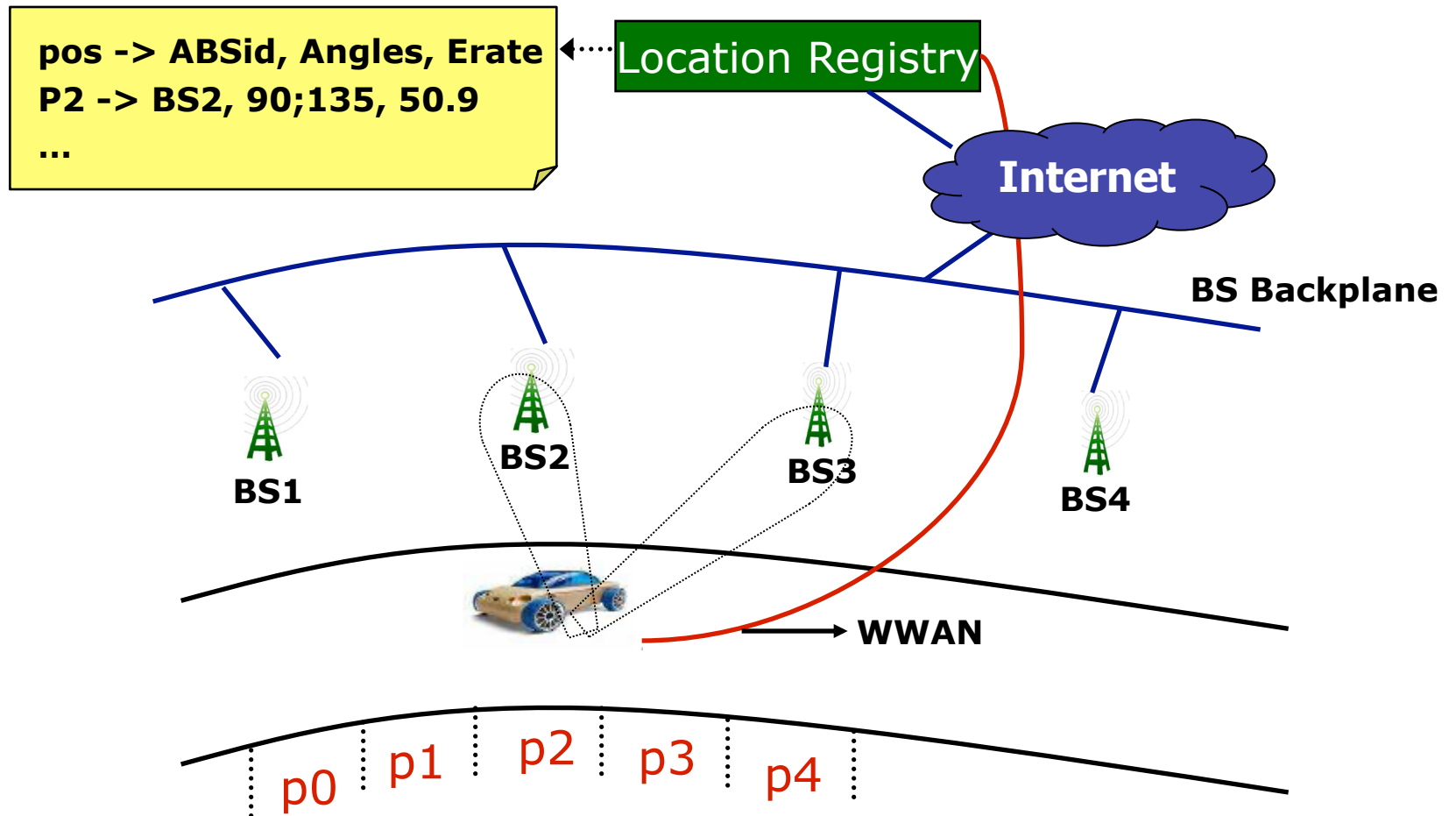
# “Real-time Streetview”: Context-based anycast

- Queries are directed to AP/Router at corresponding location

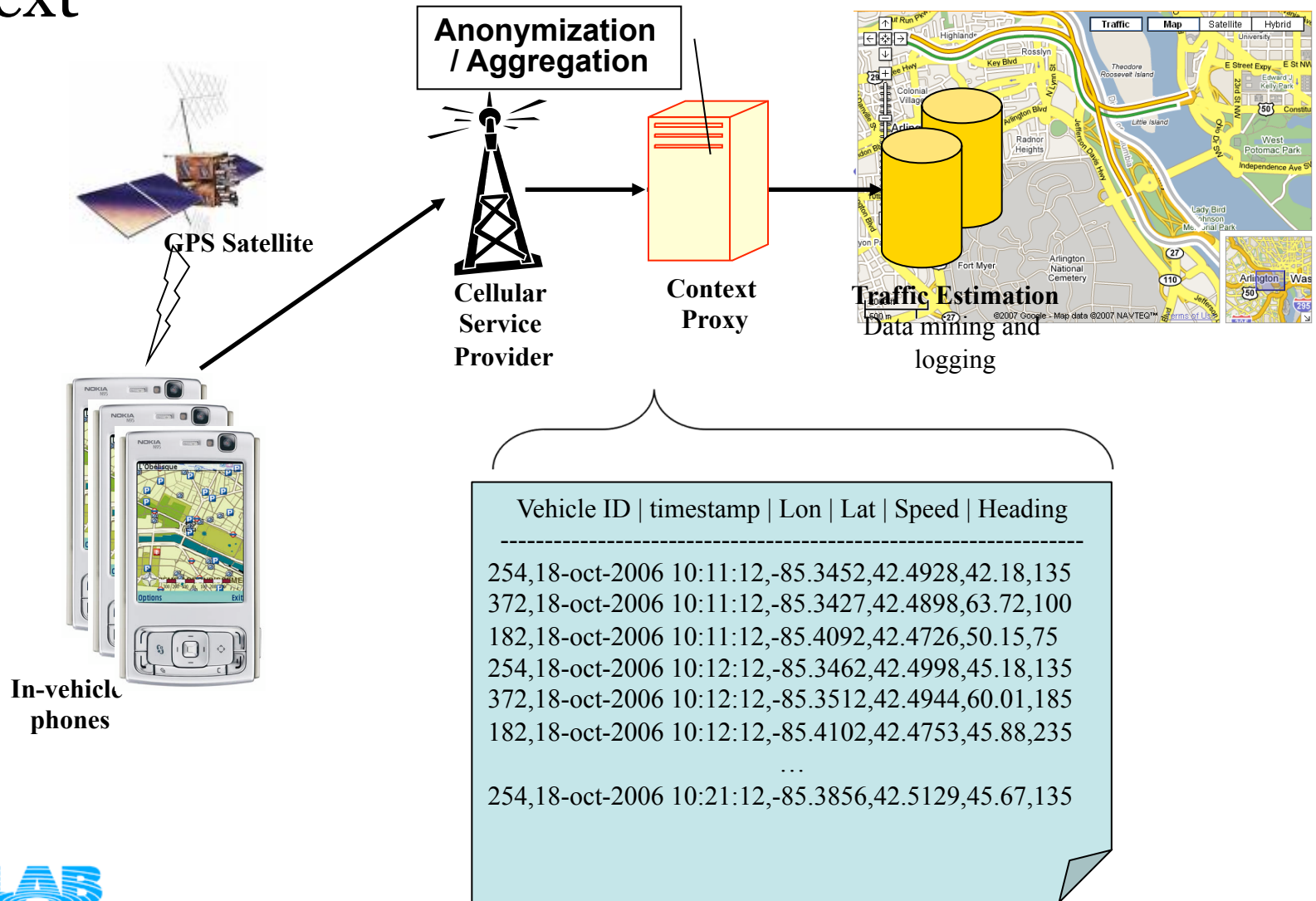




# Beamsteering: Querying Network Context



# Traffic Monitoring: Querying Aggregate Context

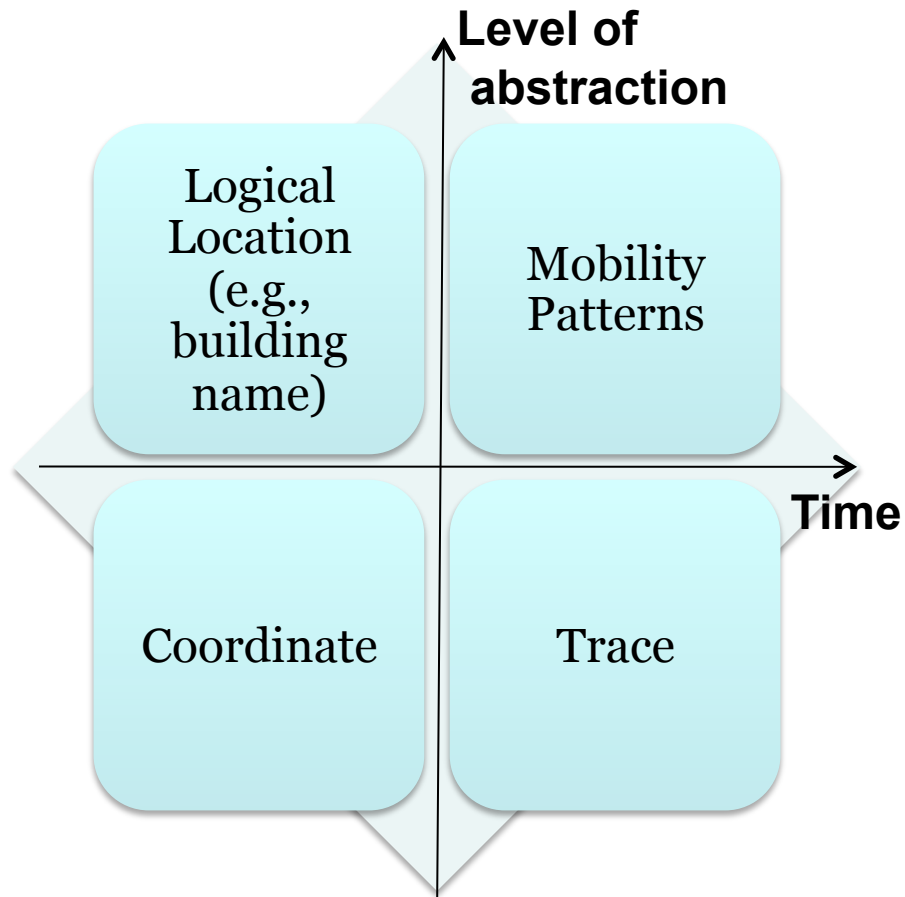


## Context as a First-class Object

- Context-constraints
  - send(guid, constraint)
  - get(guid, constraint)
- Context-Addressing
  - multicast-send(context, data)
  - anycast-send(context, data/query)
- Context-Queries
  - getcontext-localdevice(attribute)
  - getcontext-device(guid) // subject to permission
  - getcontext-network(network descriptor)



# Context Descriptor



- Geolocation
- Network attachment points
  - Network addresses, could be none
- Time
- 1-hop neighbors
- Energy left

## Approach

- Naming service maps context to network addr or device IDs
  - Routing largely based on addr and GUID
  - Computation layer allows some in-network context operations
- Focus on lower-level context
- Allow higher-level services to be built using the lower layer primitives



Thank you